

MEMPHIS MINOR CRICKET LEAGUE (MML)

Duckworth–Lewis (D/L) Method

(Updated 2024)

Following are the official apps for Android and iOS until further revised:

Android:

<https://play.google.com/store/apps/details?id=uk.co.rfear.android.dlcalc&hl=en>

iOS:

<https://itunes.apple.com/us/app/duckworth-lewis-calculator/id525417125?mt=8#>

Teams need to install either one of the app. In case of discrepancy caused due to version issue or some app related issues then committee will make the final call.

Following are the main scenarios that will implement D/L method. There may be other scenarios that may require D/L method to be implemented and committee will make sure right call is made for teams in question.

Please Note: FOR D/L to be applied at least 25% of overs for any version of game have to be bowled in first innings.

The team batting second cannot bat for more overs than team that batted first. The only exception is when team is penalized for late arrival as per Rules and Regulations defined.

The below scenarios applies to all games that are played for full quota of overs or reduced over games with at least 25% overs for any version of game.

Scenario 1:

Team A bats for full quota of overs and rain interrupts in second innings for Team B. Second inning cannot continue due to rain then the result will be declared if:

Minimum 25% of overs need to be completed in second innings to apply D/L.

The team will be declared winner based on the outcome of D/L method with revised target. If Team B has exactly the same par score with same number of wickets then points will be split. Each team will be awarded 1 point each.

Scenario 2:

The assumption is based on T-20 only. The team should calculate for other formats based on this example.

Team A bats for 10 overs and rain interrupts the game. The game is stalled for 2 hours and 20 minutes. There is another game scheduled at 2:00 PM and the time left is at least 40 mins between the two games. The second team will resume their innings playing only 5 overs chase

with revised target based on D/L method. At the least 5 overs are required for second innings to chase. If not enough time is available to be at the least 5 overs then the game is declared rained-out.

Scenario 3:

The assumption is based on T-20 only. The team should calculate for other formats based on this example.

Team A bats for 10 overs (10:00 AM – 10:50 AM) and rain interrupts the game. The game is stalled for 1 hours and 10 minutes. There is another game scheduled at 2:00 PM and the time left is at least 2 hours between the two games. The second team will resume their innings playing only 10 overs to chase with revised target based on D/L method. If it rains again after 5th over is bowled then the team will be declared winner based on D/L method.

The committee will continue adding or updating more scenarios as faced by the league. The committee also reserves the right to make the final call if there is any discrepancy or decision is outside above scenarios.